

## NombreClientsClient.java

```
import java.io.BufferedReader;

/**
/**
 * @author pfares
 *
 */
public class NombreClientsClient {
    /**
    * @param args
    */
    public static void main(String[] args) {
        Socket s=null;
        try {
            s= new Socket("localhost",1111);
            // créer le canal d'entré à partir de la
socket
            InputStream clientIn = s.getInputStream();
            BufferedReader br = new BufferedReader(new
InputStreamReader(
                clientIn));

            System.out.println("Le nombre de clients est
"+br.readLine());
        } catch (UnknownHostException e) {
            e.printStackTrace();
        } catch (IOException e) {
            e.printStackTrace();
        }
    }
}
```